

| DEFENSIVE AND COMPETITIVE BIDDING                                          |                         |                           |
|----------------------------------------------------------------------------|-------------------------|---------------------------|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)                       |                         |                           |
| Overcalls on 1 <sup>st</sup> level                                         | = 4+ cards (usually 5+) |                           |
| Responses :                                                                | Jump in a new suit      | = suit + fit              |
|                                                                            | Cue Bid                 | = forcing                 |
|                                                                            | Double jump             | = Splinter                |
|                                                                            | 2NT                     | = 4+ fit                  |
| Same in balancing position                                                 |                         |                           |
| 1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening) |                         |                           |
| Direct position :                                                          | 1NT                     | = 14–17p Natural          |
|                                                                            |                         | – Stayman                 |
|                                                                            |                         | – transfers               |
| Balancing position :                                                       | 1NT                     | = 9–13p Natural           |
|                                                                            |                         | – natural responses       |
| JUMP OVERCALLS (Style; Responses; Unusual NT)                              |                         |                           |
| Direct position :                                                          | of suit                 | = preemptive              |
|                                                                            | 2NT                     | = 5+♣ 5+♦                 |
|                                                                            | 4♣/♦                    | = Lipping                 |
| Reopen                                                                     |                         | = constructive            |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen)                           |                         |                           |
| Direct Cue Bid                                                             |                         | = Michaels                |
| Jump Cue Bid                                                               |                         | = ask for stopper         |
| VS. NT (vs. Strong/Weak)                                                   |                         |                           |
| Direct position :                                                          | D                       | = same strength           |
|                                                                            | 2♣                      | = 4+♥ 4+♠                 |
|                                                                            | 2♦                      | = 6+♥/♠                   |
|                                                                            | 2♥/♠                    | = 5+♥/♠ 4+ minor          |
|                                                                            | 2NT                     | = 5+♣ 5+♦                 |
|                                                                            | 3♣/♦/♥/♠                | = natural                 |
| Balancing position :                                                       | 2♣                      | = 4+♥ 4+♠ (other natural) |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)                             |                         |                           |
| Negative D                                                                 |                         |                           |
| Vs. 2♦(multi) :                                                            | D                       | = takeout over ♠          |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣                              |                         |                           |
| Vs. 1♣ :                                                                   | D                       | = 4+♥ 4+♠                 |
|                                                                            | 2♣                      | = 5+♣ 5+♥/♠               |
|                                                                            | 2♦                      | = 5+♦ 5+♥                 |
|                                                                            | 2♠                      | = 5+♠ 5+♦                 |
| OVER OPPONENTS' TAKEOUT DOUBLE                                             |                         |                           |
| Transfers                                                                  |                         |                           |
| Double Raise                                                               |                         | = weak                    |

| LEADS AND SIGNALS                                            |                                                                                                   |                                  |                    |
|--------------------------------------------------------------|---------------------------------------------------------------------------------------------------|----------------------------------|--------------------|
| OPENING LEADS STYLE                                          |                                                                                                   |                                  |                    |
|                                                              | Lead                                                                                              | In Partner's Suit                |                    |
| Suit                                                         | 2 <sup>th</sup> /4 <sup>th</sup>                                                                  | 2 <sup>th</sup> /4 <sup>th</sup> |                    |
| NT                                                           | 2 <sup>th</sup> /4 <sup>th</sup>                                                                  | 2 <sup>th</sup> /4 <sup>th</sup> |                    |
| Other:                                                       | standard from honour combinations<br>from AK – lead A require Lavinthal<br>– lead K require count |                                  |                    |
| LEADS                                                        |                                                                                                   |                                  |                    |
| Lead                                                         | Vs. Suit                                                                                          | Vs. NT                           |                    |
| A                                                            | AK                                                                                                | AK                               |                    |
| K                                                            | AK, KQ                                                                                            | AK, KQ                           |                    |
| Q                                                            | QJ, KQ10, AQJx                                                                                    | QJ, KQ10, AQJx                   |                    |
| J                                                            | J10                                                                                               | J10                              |                    |
| 10                                                           | 109, K109, Q109, A109                                                                             | 109, K109, Q109, A109            |                    |
| 9                                                            | 109x                                                                                              | 109x                             |                    |
| Lo-X                                                         | xxxX                                                                                              | xxxX                             |                    |
| SIGNALS IN ORDER OF PRIORITY                                 |                                                                                                   |                                  |                    |
|                                                              | Partner's Lead                                                                                    | Declarer's Lead                  | Discarding         |
| Suit                                                         | 1 counts = UDCA                                                                                   | counts = UDCA                    | counts             |
|                                                              | 2 Lavinthal                                                                                       | Lavinthal                        | in suit, denies it |
|                                                              | 3 small = wish                                                                                    | small = wish                     | Lavinthal          |
| NT                                                           | 1 counts = UDCA                                                                                   | counts = UDCA                    | counts             |
|                                                              | 2 Lavinthal                                                                                       | Lavinthal                        | Smitt = UDCA       |
|                                                              | 3 small = wish                                                                                    | small = wish                     | Lavinthal          |
| Other:                                                       | signals (including trump) – Lavinthal                                                             |                                  |                    |
| DOUBLESB                                                     |                                                                                                   |                                  |                    |
| TAKEOUT DOUBLES (Style; Responses; Reopening)                |                                                                                                   |                                  |                    |
| Negative <b>D</b> up to 4♥                                   |                                                                                                   |                                  |                    |
| Penalty <b>D</b> (over 1NT)                                  |                                                                                                   |                                  |                    |
| Support <b>D</b> & <b>RD</b>                                 |                                                                                                   |                                  |                    |
| Balancing position <b>D</b> = 14+p                           |                                                                                                   |                                  |                    |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS                  |                                                                                                   |                                  |                    |
| Lightner <b>D</b> = require lead for the first suit by dummy |                                                                                                   |                                  |                    |
| <b>RD</b> over a Cue bid = <b>A</b> , or Void                |                                                                                                   |                                  |                    |

| CONVENTION CARD                                                 |                     |
|-----------------------------------------------------------------|---------------------|
| CATEGORY : IMPROVED PRECISION CLUB                              |                     |
| PLAYERS : BOSEV – STOYCHO                                       | BORISOV<br>BORISLAV |
| COUNTRY : BULGARIA                                              |                     |
| SYSTEM SUMMARY                                                  |                     |
| GENERAL APPROACH AND STYLE                                      |                     |
| 1♣ = 16+p any distribution                                      |                     |
| 1♦ = 10–16p 1+♦                                                 |                     |
| 1♥ = 10–15p 5+♥                                                 |                     |
| 1♠ = 10–15p 5+♠                                                 |                     |
| 1NT = 14–16p balanced                                           |                     |
| 2♣ = 10–16p 5+♣ 4♥/♠, or 6+♣                                    |                     |
| 2♦ = 5–10p 6♥/♠, or 17–22p 4441 any                             |                     |
| 2♥ = 5–10p 5+♥ 5+♠/♦                                            |                     |
| 2♠ = 5–10p 5+♠ 5+ any ♣/♦/♥                                     |                     |
| 2NT = preempt in ♣, or semi strong 12–16p two suiters without ♣ |                     |
| 3♣ = preempt in ♦, or semi strong 12–16p two suiters ♣ + any    |                     |
| 3♦ = preempt in ♥                                               |                     |
| 3♥ = preempt in ♠                                               |                     |
| 3♠ = Gambling, AKQxxxx in ♠/♦                                   |                     |
| 3NT = 4–9p 5+♣ 5+♦                                              |                     |
| 4♣ = 7+♥ stronger than 4♥ opening                               |                     |
| 4♦ = 7+♠ stronger than 4♠ opening                               |                     |
| 4♥ = to play, rather preemptive                                 |                     |
| 4♠ = to play, rather preemptive                                 |                     |
| 4NT = both minors 11+ cards (5+♣ 5+♦)                           |                     |
| 2 over 1 is GF                                                  |                     |
| Leads : 2 <sup>th</sup> /4 <sup>th</sup>                        |                     |
| HIGH LEVEL BIDDING                                              |                     |
| RKCB : 4130/5 + trump Q                                         |                     |
| Exclusive Blackwood                                             |                     |
| 5NT = Josephine                                                 |                     |
| PSYCHICS                                                        |                     |
| Rare                                                            |                     |

| OPENING | TICK IF ARTIFICIAL | NEG.DBL THRU |                                                                      |                                                                                                                                                                    |                                                                                                                                                                |                                |
|---------|--------------------|--------------|----------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------|
|         |                    |              | DESCRIPTION                                                          | RESPONSES                                                                                                                                                          | SUBSEQUENT ACTION                                                                                                                                              | OTHERS                         |
| 1♣      | yes                | 4♥           | 16+p any distribution                                                | 1♦ = 0–7p, 1♥/1♠/2♣/2♦ = 8+p, 5+cards<br>INT = 12+p, 2♥ = 8–9p, 2♠ = 10–11p balanced                                                                               | <b>D</b> over opponents overcall = 6+p                                                                                                                         | 1♣ – 1♦ – 1♥ = Round forcing   |
| 1♦      | yes                | 4♥           | 10–16p 1+♦, without 5♥/♠ (except xxxxx)                              | 3♣/♦ = preemptive<br>4♣/♦ = transfer for ♥/♠                                                                                                                       | 1♦ – 1♥/♠ – 2NT = 6♦ + 2(1)♥/♠, good hand<br>1♦ – 1♥/♠ – 3♦ = 6♦ + 3♥/♠, good hand                                                                             | 1♦ – 2♦ = 5+♦<br>Game forcing  |
| 1♥      |                    | 4♦           | 10–15p 5+♥                                                           | 2NT = 4+♥, forcing<br>2♠/3♣/3♦ = Splinter, double jump = Void                                                                                                      | 1♥ – 1♠ – 2NT = 6♥ + 2(1)♠, good hand<br>1♥ – 1♠ – 3♥ = 6♥ + 3♠, good hand                                                                                     | 1♥ – 2♠/♦ = 3+<br>Game forcing |
| 1♠      |                    | 4♥           | 10–15p 5+♠                                                           | 2NT = 4+♠, forcing<br>3♣/3♦/3♥ = Splinter, double jump = Void                                                                                                      | After opponents <b>D</b> : transfers                                                                                                                           | 1♠ – 2♠/♦ = 3+<br>Game forcing |
| INT     |                    |              | 14–16p balanced, can be 5♥/♠ or 6♣/♦                                 | 3♣ = 5+♣ 5+♦ weak, 3♦ = 5+♣ 5+♦ game forcing<br>3♥ = 315(4)4(5) game forcing<br>3♠ = 135(4)4(5) game forcing<br>4♣/♦ = transfer for ♥/♠, with short in other Major | After opponents <b>D</b> :<br><b>Pass</b> = to play, <b>RD</b> = 5+♣/♦ or 4♥4♠, 2♠ = any 44<br>2♦/♥ = transfer ♥/♠<br>3♣/3♦/3♥ = transfers ♦/♥/♠, invitation + |                                |
| 2♣      | yes                | 4♥           | 10–16p 5+♣ 4♥/♠, or 6+♣                                              | 2♦ = Relay, ask about 4♥/♠ and distribution<br>2NT = transfer for 3♣, sign off in ♣ or more                                                                        | 2♣ – 2NT – 3♣ – 3♦ = 5+♥ 5+♠ game forcing<br>2♣ – 3♥/♠ = 6♥/♠ invitation                                                                                       |                                |
| 2♦      | yes                | 2♥           | 5–10p 6♥/♠, or<br>17–22p 4441 any                                    | 2♥ = pass/correct, 2♠ = raise in ♥<br>2NT = Relay, ask about suit and strength                                                                                     | After opponents <b>D</b> :<br><b>Pass</b> = 5+♦, can be passed                                                                                                 |                                |
| 2♥      | yes                | 3♣           | 5–10p 5+♥ 5+♠/♦                                                      | 2NT = Relay, ask about other suit<br>3♦ = invitation in ♥                                                                                                          |                                                                                                                                                                |                                |
| 2♠      | yes                | 3♣           | 5–10p 5+♠ 5+ any(♣/♦/♥)                                              | 2NT = Relay, ask about other suit<br>3♦ = invitation in ♠                                                                                                          |                                                                                                                                                                |                                |
| 2NT     | yes                | 3♦           | Preempt in ♣, or semi strong<br>12–16p two suiters (5+ 5+) without ♣ | Any bid different than 3♣ = forcing                                                                                                                                | After opponents <b>D</b> :<br><b>RD</b> = strength                                                                                                             |                                |
| 3♣      | yes                | 3♦           | Preempt in ♦, or semi strong<br>12–16p two suiters (5+♣ 5+ any)      | Any bid different than 3♦ = forcing                                                                                                                                | After opponents <b>D</b> :<br><b>RD</b> = strength                                                                                                             |                                |
| 3♦      | yes                | 3♥           | Preempt in ♥ (6+♥)                                                   | Any bid different than 3♥ = forcing                                                                                                                                |                                                                                                                                                                |                                |
| 3♥      | yes                | 3♠           | Preempt in ♠ (6+♠)                                                   | Any bid different than 3♠ = forcing                                                                                                                                |                                                                                                                                                                |                                |
| 3♠      | yes                |              | Gambling, AKQxxxx in ♠/♦, with max. Q aside                          |                                                                                                                                                                    |                                                                                                                                                                |                                |
| 3NT     | yes                |              | 4–9p 5+♠ 5+♦                                                         |                                                                                                                                                                    |                                                                                                                                                                |                                |
| 4♣      | yes                |              | 7+♥ stronger than 4♥ opening                                         | Any bid different than 4♥ = Cue bid                                                                                                                                |                                                                                                                                                                |                                |
| 4♦      | yes                |              | 7+♠ stronger than 4♠ opening                                         | Any bid different than 4♠ = Cue bid                                                                                                                                |                                                                                                                                                                |                                |
| 4♥      |                    |              | To play, rather preemptive in ♥                                      |                                                                                                                                                                    |                                                                                                                                                                |                                |
| 4♠      |                    |              | To play, rather preemptive in ♠                                      |                                                                                                                                                                    |                                                                                                                                                                |                                |
| 4NT     | yes                |              | Both minors 11+ cards (5+♠ 5+♦)                                      |                                                                                                                                                                    |                                                                                                                                                                |                                |
| 5♣      |                    |              | To play, rather preemptive in ♣                                      |                                                                                                                                                                    |                                                                                                                                                                |                                |
| 5♦      |                    |              | To play, rather preemptive in ♦                                      |                                                                                                                                                                    |                                                                                                                                                                |                                |
| 5♥      |                    |              | Slam try in ♥                                                        | Have to bid 6♥ with A or K ♥, and 7♥ with both                                                                                                                     |                                                                                                                                                                |                                |
| 5♠      |                    |              | Slam try in ♠                                                        | Have to bid 6♠ with A or K ♠, and 7♠ with both                                                                                                                     |                                                                                                                                                                |                                |