

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
1 Level = light,(8-15)HCP,5+(4) cards;
2 Level = (8-15)HCP,5+cards
Responses : New suit = NF; INV cue-bid; 2NT =NAT,when 2nd opp pass;
2N =good raise 4+SUPP,when 2nd opp bid; jump shift=SPL, INV+, jump raise=W/K;
Balancing seat :=5+suit,(11-14)HCP
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct seat = 5+om w/ 4M,(8-20)HCP or (19-21)HCP,semi-BAL
1M - 1NT - 2♣ = P/C; 2♦ = NAT; 2M = 13+HCP; 3♣ = P/C ,W/K; 2NT = G/T w/
3+ SUPP in both ms; 3♦ = SPL ; 3ourM = 4+ SUPP, W/K;3M=G/T in our M
Balancing seat : 1NT = (11-14)HCP,semi-BAL
Sandwich NT = 5+m w/ 4M< 12 HCP
JUMP OVERCALLS (Style; Responses; Unusual NT)
NV=WK,VUL = WK(to intermediate in 3rd seat);Resp:2N=ASK for SGL; raise=WK
Responses:New suit = NF;2NT=(R) ask for SGL; raise=WK
2NT = (5-5)ms
Balancing seat = 6+ suit,(11-14)HCP
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)
1m - 2m = 5+M/5+M,(7-11)HCP or 16+
1M - 2M = Michaels,(7-11) HCP or 16+
1M - 3M = 7+ SOL suit,asking for stopper
1m - 3m = 7+ SOL suit,asking for stopper(if 3+m) or PREEMPT(if 3-)
VS. NT (vs. Strong/ Weak; Reopening; PH)
2♣ = 6+cards any suit; 2♦ = Both Ms; 2M=5+M/ 4+m;
2NT=(5-5)ms;3 suit = 6+,WK;
DBL = PEN;if 1NT>14+HCP =4♠/5+m
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
T/O DBL thru 3♠ ; 3 NT = to play
LEB 2NT RESP;2♥ -p -p -DBL -p -2NT= NAT,NF
2NT=(16-18)HCP,semi-balance,
2♦(Ms) - 2♥ = 5♣ / 4+♦ ,2♠ = 5♦ / 4+♣;
4♥,♠ - 4NT =(5-5) ; 2 suit(1 known suit) - 3 suit = ask for stopper ;
4m = 5+m/5+M ,Leaping ; 2m - 4m = +5+/5+Ms ;
4♣ (after opening 2♠ , 2 NT,.....,3♠ ,3NT - W/K w 1 unknown suit) = 5+/- 5+ Ms ;
VS. ARTIFICIAL STRONG OPENINGS
1♣ STR - DBL = MM;
1♦ STR - DBL = MM,
1NT = 5+m w/ 4M
2NT = (5-5)ms
OVER OPPONENTS' TAKEOUT DOUBLE
New suit = NF; 1♦ - DBL = WK jump shift; 2NT - (5-5)ms; RDBL-10+ HCP
1M-DBL - 1NT = (8-10)HCP w/ 3+ SUPP; 2NT- 4+ SUPP, INV+; 3M-WK;
RDBL -10+ any shape; Jump shift - SPL, INV+

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's suit	
Suit	4th best	same	
NT	4th best	same	
Subseq	4th best	same	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK,AKx,AKJx	AKx,AKJx	
King	AKx,KQx,AKJx	AKJx,KQ98,KQx	
Queen	QJx	QJx,KQTx,KQ98, KQx ,AQJx,	
Jack	JTx,AJTx,KJTx,Jx	same	
10	T9x,Tx,HT9x	same + AQT9x	
9	9x,H98x	same	
Hi-x	Sx,xSx,xSxx,xSxxx	Sx,xSx,xSxS,xSxSx	
Lo-x	HxS,HxxS	same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 HI = ODD	HI = ODD	Lo=encourage
	2 HI = HI Suit	HI = HI Suit	
	3 Lo=encourage		
NT	1 HI = ODD	HI = ODD	Lo=encourage
	2 Lo=encourage	HI = HI Suit	
	3		
DOUBLES			
TAKEOUT DOUBLES (Style; Response; Reopening)			
thru 3♠			
Light style			
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
SUPP DBL thru 2♥			
NEG DBL thru 2♠			
RESP DBL thru 3♠			
MAX O/C DBL			
COMP DBL, Cooperative DBL, card show DBL			
PEN DBL = O/C in FG; after RDBL; after fit; O/C over 1NT, 2NT;			
after 2♦, ♥, ♠, PRE , WJO			
1♦, ♥, NT-3 LEVELO/C-DBL---pass=no unusual(6+, 5/4+) distribution, (2+card in C			

WBF Convention Card ♠♥♦♣ 
Category: BLUE
NCBO: Bulgaria EVENT: All
PLAYERS: Veselin Dqkov Vasil Batov
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Precision ♣,1♠ = 16+ HCP,FOpening ;
5-card Ms; 2/1 = FG ; Light Openings,O/C,PRE,T/O DBL,OPT(cooperative)DBL
1♦ = 1+♦ ,(10-15)HCP; 1♥,♠ = 5+♥,♠ ,(10-15)HCP; 1M - 1NT = F1
1NT = (15-17)HCP,could be semi-balanced ; 4 TRF
2♣ = 5+♣ w/ 4M or 6+♣ ,(10-15)HCP
2♦ =multi ; 2♥, ♠ = 5+♥, ♠/5+m (NVUL 4+),(4-9)HCP
2NT = (21-22)HCP,BAL ;
3NT = Gambling = 7cards SOL m,w/o outside stopper(A or K)
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
3NT = Gambling
1NT Overcall = 5+om w/ 4oM ,(8-20)HCP or (19-21)HCP,semi-BAL
1m-2m overcall=5+M/5+M ,(7-11)HCP or 16+
4m overcall after > =2♣ = 5+ m/5+ M
SPECIAL FORCING PASS SEQUENCES
after RDBL,FG,we bid game VUL-opp NVUL at 5th level
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: Rare

OPENING	TICKET IF	MIN OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	✓	0		STR,16+HCP	1♦=(0-7);1♥,♠,2♣,♦=5+cards,8+HCP,FG;2NT=(11-12)HCP	1♣-1♦-2♥,♠=5+cards,F1; Now : 3♥,♠=STR w/ 3+ SUPP; 3♣=NEG or (5-7)HCP w/♣--	
					1NT=(8-10)or13+HCP,BAL; 2♥,♠=6+cards,(0-4)HCP,	after bid 3NT; 2NT=(5-7)HCP BAL; New suit = 5+cards,(5-7)HCP; 4♥,♠=3+SUPP,WK	
					3♣,♦,♥,♠=7+	1♣-1♦-2NT=(23-24)HCP,FG,5M or 6m are possible,	
					1♣-O/C-DBL=5+ any shape,F1;Suit = 5+cards,(5-7)HCP	1♣-DBL-RDBL=8+ any shape,FG or (5-7) w/o other bid;-Suit or 1NT=NAT,(5-7)HCP	
1♦	✓	1	2♣	(10-15)HCP,w/o 5M	1♥,♠=4+ cards,F1; 1NT=(7-10)HCP,could be semi-BALL	1♦-1M-1NT-2♣=Chekback;1♦-1M-Jump shift=SPL;1♦-1M-2NT=6+♦max ;SUPP DBL	1♦-1M=pass if light open
				(11-14)HCP,BAL	2NT=(11-12)HCP,could be semi-BAL; 2♥,♠=5+ cards,WK	1♦-DBL-RDBL=10+HCP ,F to1NT;1♦-O/C 2♥,♠-2NT=NAT; -3 in suit =5+cards,NF	
					2♣,♦=4+ cards,FG; 3♣,♦=6+cards,NF,NV=WK	1♦-3Level O/C-DBL=cooperative,10+HCP ;	
1♥		5	2♣	5+♥,(10-15)HCP	1♠=4+ cards; 1NT=F1,(0-13)HCP; 2♣,♦=4+ cards,FG	1♥-1NT-2♣=2+ cards; 1♥-1NT-2♦=3+ cards; 1♥-2♣,♦-2♥=WK,5+	1♥-1NT=pass if light open
				May be 4cards in 3rd seat,8+HCP	2♥=(8-10)HCP w/ 3+ SUPP; 3♥=4+ SUPP,WK	1♥-DBL-RDBL=10+HCP, F to 1NT ; After RDBL,every DBL are PEN;1♥-DBL-3♥=WK	
					2NT=(9-11)HCP w/ 4+ SUPP,INV+; 4NT=RKCB,3041	1♥-DBL-1NT=(8-10)HCP w/ 3+ SUPP;	
					2♣,3♣,♦=SPL,INV+; 4♥=<13 HCP;4♠,5♣,♦=to play	1♥-DBL-New suit=NAT,NF;1♥-DBL-Jump shift=SPL,INV+;1♥-DBL-2NT=4+ SUPP,INV+	
1♠		5	2♥	5+♠,(10-15)HCP	same as above ; 4♣,♦=void ,4+♠,(10-13)HCP;	1♠-1NT-2♣,♦=3+ cards;1♠-1NT-2♣-3♥=6+♥, INV; 1♠-O/C2♥-3♣,♦=5+suit ,NF	1♠-1NT=pass if light open
				May be 4cards in 3rd seat,8+HCP	4♥=to play ;5♣,♦=to play	1♠-O/C2♥-2NT=(9-11)HCP w/4+SUPP,INV+; 1♠-O/C-5♣=to play	
						1♠-O/C2♣-3♦,♥=SPL ,INV+;1♠-3Level O/C-DBL=cooperative,10+HCP,no fit	
1NT				(15-17)HCP,BAL	2♣=STAY; 2♦,♥,♠,NT=TRF to ♥,♠,♣,♦	1NT-O/C-DBL=PEN;1NT-3LevelO/C-DBL=cooperative,7+HCP;	
				5M or 6m are possible	3♣=ms WK;3♦=ms FG;3♥,♠=6+suit,2H,NF	Lebensohl after 1NT-2x ; 1NT-DBL-RDBL=8+HCP ,F to 2NT ;	
				could be semi-BAL	4♥,♠=to play	1NT-TRF to m-3m-New suit=singleton	
				could be singleton H	4NT=INV BAL ; 4♣=Gerber	1NT-TRF to M-3M=good hand w/ 4 cards in M; -New suit=4cards SUPP w/ WK double	
2♣		5	2♠	5+♣ w/ 4M or 6+♣,(10-15)HCP	2♦=(R); 2♥,♠=5+cards NF; 2NT=NAT,INV	2♣-DBL-RDBL=10+HCP , F to 2♣	
					3♣=3+ SUPP,	2♣-2♦-2NT=6+♣,(13-15)HCP w/o 4M; 2♣-2♦-3♣=6+♣,(10-12)HCP w/o 4M	
					3♦,♥,♠=SPL,FG; 4♥,♠=to play ;5♦=to play	2♣-2♦-2♣-2NT=(R); 2♣-2♦-2M,2NT-3♣=NF;2♣-2♦-2♥-2♠=(R),FG	
2♦	✓			6 (5+in 1st pos NVUL) M,(4-9)HCP	2♥,♠=P/C; 3♣,♦=NAT,NF;	2♦-2NT-3♣=max ; 2♦-2NT-3♦=♥min; 2♦-O/C-DBL=PEN;	
				or 25+HCP,semi-BAL	2NT=(R); 3♥=WK ,P/C ; 3♠=P/C;	2♦-O/C-3♣=NAT,NF ; 2♦-O/C-3♦=INV,3+Ms;2♦-O/C DBL-pass=♦;	
				multi	3NT=to play ; 4♥,♠,5♣,♦=to play,own suit	2♦-O/C DBL-RDBL=SOS;2♦-O/C DBL-2M=own suit , NF;2♦-2♥-2NT=STR NT;	
2♥,♠		5		5+♥,♠/5+m(NVUL 4+m) ,(4-9)HCP	2NT=(R),asking for o suit ; New suit = 6+ cards,NF;	2M-2NT-3m-3M,4m=INV;2M-O/C DBL-RDBL=points,STR,pass F both hands;	
					2M-3M=WK ;4♣=WK,P/C ;4♥,♠,5♣,♦=to play;	2M-O/C-DBL=PEN ; 2♥-3♣,4♦=SPL ;2♠-4♣=SPL ;	
2NT				(21-22)HCP,could be semi-BAL	3♣=STAY; 3♦,♥=TRF		
				5M or 6m are possible	3♠=(5-4)ms,F1 ; 4♥,♠,5♣,♦=to play	2NT-3♠-Now :3NT=to play; 4♣,♦=4+m	
				could be singleton H	4NT=Blackwood; 4♣,♦=6+ cards,FG;	HIGH LEVEL BIDDING	
3NT	✓	7		Gambling = SOL m,	4,5,6♣=P/C;4♦=asking for a singleton;4♥,♠=6+ cards,NAT	Blackwood; CUE-BIDS; Pass forcing; 1NT-4♣=Gerber; Jump bid in other suit to 5 level (after fit ,SPL ,2 suits)=RKCB w/ void	
				w/o outside stopper(A or K)	3NT-4♦-4NT=singleton in om;3NT-DBL-RDBL=STR,-p=to play	RKCB=3041; After RESP - Bid MIN level = asking for Q trump; 5NT=asking for specials K;	
3 in suit		6		WK PRE	New suit = NAT, FG ;4♥,♠,5♣,♦=to play;DBL=PEN	6 in suit = asking for 3rd control(Q or xx) in this suit	
				VUL=-2	3m-4om=asking for a singleton;3m-4om-4NT=singleton in om	POD1- ROMAN (PASS = 3 or 0 aces; DBL = 4 or 1 aces; Cheapest suit = 2 A w/o Q trump;Second ch suit =2 A w/ Q trump)	
4♣/♦	✓	7		9 tricks,(8-15)HCP,<5 CTRL	DBL=PEN;4♣-4♦=asking for a singleton and points	1♥-4NT-5♣-5♥=0 Aces-pass,3 Aces-cue-answer for Q;5NT=Q;other=K+Q ; 6♥=no Q , no K;	
					4♦-4♥=same;4♦-4♥-5 suit=singleton,-6 suit=void + max;	1♠-2♥-3♦-5♣=RKCB(♦) w/ void ;1♠-1♠-2♥-3♦-5♣=RKCB(♦) w/ void	
4♥/♠		7		WK PRE,VUL=-2	DBL=PEN,4♥-4♠=to play	Jump raise to 5 level = trump INV; Jump raise to 5NT=Josephine	