

| DEFENSIVE AND COMPETITIVE BIDDING                                              |
|--------------------------------------------------------------------------------|
| <i>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</i>                    |
| <b>1stt Level:</b> Light, NAT (5)6-16(17)HCP 5+cards or good 4 cards           |
| <b>new suit RESP:</b> NAT, F1 at level 1, constructive at level 2, FG at 3     |
| <b>SINGLE/JUMP RAISES</b> =NF/PRE;                                             |
| <b>CUE</b> = F1 usually 3 fit, 2NT usually 4+ fit over Major overcall          |
| <b>2nd Level:</b> (9)10-17(18)HCP 5+ cards, suit F1                            |
| <b>in balancing pos:</b> NAT,5(4)+ cards (5)7-15 hcp, 2NT 18-20 HCP            |
| <i>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</i> |
| <b>2nd:</b> 15-18 BAL/SBAL, rarely single Honour,                              |
| <b>4th Live :</b> (1m/♥) - Pass – (1x) - 1NT= same as above                    |
| <b>4th balancing:</b> 11-15 HCP BAL                                            |
|                                                                                |
|                                                                                |
| <i>JUMP OVERCALLS (Style; Responses; Unusual NT)</i>                           |
| <b>1 level jump:</b> PRE, <b>2/3 level jump :</b> PRE                          |
| <b>jump 2NT:</b> (55)+ Lowest unbid suits                                      |
| <b>Reopen:</b> 1/2 level JUMP: Constructive 6+cards, ; 2NT=18-20 BAL           |
|                                                                                |
| <i>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</i>                    |
| <b>CUE:</b> Michaels (after 1M)                                                |
|                                                                                |
| <b>JUMP CUE:</b> ask for stopper with solid suit after open. 1M                |
| <b>REOPEN:</b> same as above                                                   |
| <i>VS. NT (vs. Strong/Weak; Reopening;PH)</i>                                  |
| <b>Vs Weak NT:</b> DBL=PEN, 2♣=MM                                              |
|                                                                                |
| <b>Vs Strong NT:</b> DBL=♣ or ♦ or MM;2♣/2♦=DONT, 2M=NAT                       |
| 2NT= mm or STR MM, 3x=NAT                                                      |
| <b>REOPEN seat : SAME</b>                                                      |
|                                                                                |
| <i>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</i>                          |
| <b>Vs 2X :</b> DBL=T/O; Lebs ; Leaping                                         |
| <b>Vs 3♣/♦:</b> DBL=T/O; CB= 5+5+Majors                                        |
| <b>Vs 3M:</b> DBL=T/O;                                                         |
| <i>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</i>                           |
| <b>Vs 1♣ :</b> DBL=♦/MM;1♦=♥;1♥=♠;1♠=ART any weak; 1NT=4♠-5+m                  |
| 2♣=NAT; 2♦=(55)+ ♠ and other, 2M=NAT, 2NT=mm, 3/4 x=NAT                        |
| <b>Vs STR 2♣/♦:</b> similar as Vs 1♣                                           |
| <i>OVER OPPONENTS' TAKEOUT DOUBLE</i>                                          |
| 1♦ - DBL - ?TRFs starts w/ RDBL,1M- DBL -? TRFs starts w/ 1NT                  |
| 1M - DBL - ? RDBL (9)10+ HCP w/o FIT(usually)                                  |
| 3X - DBL - ? TRFs starting w/ RDBL                                             |

| LEADS AND SIGNALS                                    |                                                      |                                                      |                |
|------------------------------------------------------|------------------------------------------------------|------------------------------------------------------|----------------|
| OPENING LEADS STYLE                                  |                                                      |                                                      |                |
|                                                      | Lead                                                 | In Partner's Suit                                    |                |
| Suit                                                 | STD                                                  | 3/5                                                  |                |
| NT                                                   | ATT                                                  | 3/5                                                  |                |
| Subsequent                                           | STD(or ATT)                                          | 3/5                                                  |                |
| Other: 9/10 = 0 or 2 higher                          |                                                      |                                                      |                |
| when we support partner's suit low card shows Honour |                                                      |                                                      |                |
| LEADS                                                |                                                      |                                                      |                |
| Lead                                                 | Vs. Suit                                             | Vs. NT                                               |                |
| Ace                                                  | ASK for ATT(S/P)                                     | Same                                                 |                |
| King                                                 | ASK for count                                        | 3+Honors(Unblock or count)                           |                |
| Queen                                                | ASK for ATT                                          | Same                                                 |                |
| Jack                                                 | ASK for count(ATT)                                   | Same                                                 |                |
| 10                                                   | 109(x)+,10x, HJ10+                                   | Same                                                 |                |
| 9                                                    | H98,H109+,9x,98x(x)                                  | Same                                                 |                |
| Hi-X                                                 | <del>xx</del> , <del>xxx</del> , <del>xxxx</del> (x) | <del>xx</del> , <del>xxx</del> , <del>xxxx</del> (x) |                |
| Lo-X                                                 | Hx <del>x</del> , Hx <del>xx</del> ( <del>x</del> )+ | Hx <del>x</del> , Hxxx+                              |                |
| SIGNALS IN ORDER OF PRIORITY                         |                                                      |                                                      |                |
|                                                      | Partner's Lead                                       | Declarer's Lead                                      | Discarding     |
| 1                                                    | Low-high=ENC                                         | Low-high =EVEN                                       | Low-high =ENC  |
| Suit 2                                               | Low-high =EVEN                                       | S/P                                                  | Low-high =EVEN |
| 3                                                    | S/P                                                  |                                                      | S/P            |
| 1                                                    | Low-high=ENC                                         | Low-high =EVEN                                       | Low-high =ENC  |
| NT 2                                                 | Low-high =EVEN                                       | S/P                                                  | Low-high =EVEN |
| 3                                                    | S/P                                                  |                                                      | S/P            |
| Signals (including Trumps): S/P(STD)                 |                                                      |                                                      |                |
|                                                      |                                                      |                                                      |                |
|                                                      |                                                      |                                                      |                |
| DOUBLES                                              |                                                      |                                                      |                |
| TAKEOUT DOUBLES (Style; Responses; Reopening)        |                                                      |                                                      |                |
| Light T/O w/ good shape                              |                                                      |                                                      |                |
| NEG                                                  |                                                      |                                                      |                |
|                                                      |                                                      |                                                      |                |
|                                                      |                                                      |                                                      |                |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS          |                                                      |                                                      |                |
| Lightner                                             |                                                      |                                                      |                |
| Responsive                                           |                                                      |                                                      |                |
| COMP                                                 |                                                      |                                                      |                |
| MAX Overcall                                         |                                                      |                                                      |                |
|                                                      |                                                      |                                                      |                |
|                                                      |                                                      |                                                      |                |

| W B F CONVENTION CARD                                         |
|---------------------------------------------------------------|
| <b>CATEGORY: BLUE</b>                                         |
| <b>NCBO: BULGARIA CLUB: BC RADKOV</b>                         |
| <b>Players: S.RADKOV - T.TENEV - R.TRENDAFILOV</b>            |
|                                                               |
| SYSTEM SUMMARY                                                |
| <i>GENERAL APPROACH AND STYLE</i>                             |
| <b>Precision style</b> , 1♠=16+ or any good hand w/ 8+ tricks |
| Light style, frequent upgrading, seldom downgrade             |
| 5card M; 2/1=FG; COMP 2/1=NF if not TRF or CUE                |
| 1♦ = 0+♦ 10-15HCP                                             |
| 1♥/1♠ = 5+cards 10-15 HCP                                     |
| 1NT= 14-16(1&2),15-17(3&4) could have 5M,6m,SGN               |
| 2♣ =10-15 6+♣                                                 |
|                                                               |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE                         |
| 2♦ = (5-4)+MM , 0-11 HCP                                      |
| 2♥/♠ = NAT, 5+M, weak(can be very weak NV)                    |
| 2NT= (55)+ minors , WEAK OR FG                                |
| 3NT= 7+ SOL M 1&2 seat                                        |
| TRFs in defensive and competitive bidding                     |
| 2 in new M is NF in competition after opening 1♦/♥/♠          |
| 2 in new m is F1 in competition after opening 1♦/♥/♠          |
|                                                               |
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|                                                               |
|                                                               |
| SPECIAL FORCING PASS SEQUENCES                                |
| Pass/double inversion                                         |
|                                                               |
|                                                               |
| IMPORTANT NOTES                                               |
|                                                               |
|                                                               |
|                                                               |
| <b>PSYCHICS:</b> seldom, tactical not specific                |

| OPENING | TICK IF ART | MIN. NO. OF CARDS | NEGDBL THRU |                                                     |                                                                                                                  |                                                                                     |                                                  |
|---------|-------------|-------------------|-------------|-----------------------------------------------------|------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|--------------------------------------------------|
|         |             |                   |             | DESCRIPTION                                         | RESPONSES                                                                                                        | SUBSEQUENT ACTION                                                                   | COMPETITIVE AND PASSED HAND BIDDING              |
| 1♣      | ×           | 0                 | 4♠          | 16+ HCP or equivalent, any shape; 17+ HCP if BAL    | 1♦ = 0-7 any; 1♥=8-11any; 1NT=BAL12-13/16-17<br>1♠/2♣/2♦/2♥=NAT,5+,12+,FG; 2♠=4441 any, 12+<br>2NT=BAL,14-15/18+ | 1♣ - 1♦ - 1M=NAT,4+M F1<br>1♣ - 1♦ - 2M=PUP to next(2♠/2NT)                         |                                                  |
| 1♦      | ×           | 0                 | 4♠          | 10-15 HCP, 0+♦                                      | 1M=NAT,4+M,F1; 1NT=NF; 2♣/2♦=F1, NAT;<br>2♥/♠/2NT/3♣/♦=ART, Multi bids(2/3 ways)                                 | 1♦ - 1M - 1♠/1NT - ?<br>2♣= TRF Relay to 2♦; 2♦= FG Relay®                          | 2m=NAT, 5+, NF                                   |
| 1♥      |             | 5                 | 4♠          | 10-15 HCP, 5+♥<br>4+♥ and/or light (3&4)            | 1NT=SemiF/F,2/1=FG(2♣=® ♣/ BAL,2♦= 5+♦)<br>2♠=♠+FIT♥(after 1♥);3m/3♥( if 1♠) =NAT INV;                           | 1M - 2♣® - ? ART rebids<br>1M - 2NT® - ? ART rebids                                 | 1NT is not forcing<br>2♠= Drury , 2NT=4+FIT, MAX |
| 1♠      |             | 5                 | 4♥          | 10-15 HCP, 5+♠<br>4+♠ and/or light (3&4)            | 2 NT = INV+ w/ 4(3)+M;3M=mixed;3M+1=SPL<br>4m=Voids, 4OM=NAT, to play; 4M=wide range                             | 1♥ - 1♠ - 1NT - ?<br>2♣= TRF Relay to 2♦; 2♦= FG Relay®                             | 1NT is not forcing<br>2♠= Drury , 2NT=4+FIT, MAX |
| 1NT     |             |                   | 4♠          | 14-16 HCP(1&2),15-17(3&4)<br>may have 5M 6m or sing | Stayman;2♦/♥=TRFs;2♠=TRF♠/BAL<br>2NT=Mod.Puppet 3♠=TRF♦;3♦=(5-5) mm FG                                           | 1NT - 2♣ - 2♦/♥/♠ - ? 2NT=TRF♠, 3♠=TRF♦<br>1NT - 2♦/♥ - 2M - ? ART rebids from RESP |                                                  |
| 2♣      |             | 5                 | 4♠          | 10-15 HCP, 6+♣<br>5+(3 seat)                        | 2♦=Relay,2M=NAT,F1,2NT=weak/STR w/ FIT♣                                                                          | 2♣-2♦® - ? ART rebids and next Relay bids                                           |                                                  |
| 2♦      | ×           |                   |             | (54)+MM, 0-11 HCP                                   | 2♥=P/C; 2♠= NF; 2 NT = Relay; 3♠= TRF to 3♦<br>3♦ = PRE w/ 3-3 MM or FG w/♦;4♠= RKCB ♥+♠                         | 2♦ - 2 NT - ? 3♠= min (54), 3♦ = min (55),<br>3♥/3♠= max NAT, 5-4, 3NT=max (55)     |                                                  |
| 2♥      |             | 5                 |             | PRE, depends on VUL/POS                             | 2♠=NAT, NF;2NT =Relay, 3♠= TRF to 3♦;                                                                            | 2M - 2NT - ? 3♠=5M; 3♦= 6M, MAX+SGN,                                                |                                                  |
| 2♠      |             | 5                 |             | PRE, depends on VUL/POS                             | 3♦/3OM=NAT,FG;4♠=ART S/T                                                                                         | 3OM=MAX w/o SGN;3M=6M MIN                                                           |                                                  |
| 2NT     | ×           |                   |             | (55)+ minors WEAK or FG                             | 3/4/5m= to play, 3♥/♠ = ART, F1                                                                                  |                                                                                     |                                                  |
| 3♣-3♠   |             | 6                 |             | PRE, depends on VUL/POS                             | New suit=NAT, F1 , 3♦(after 3♠) = ART                                                                            |                                                                                     |                                                  |
| 3NT     | ×           |                   |             | SOL M(1&2),3&4seat to play                          | 4♠ = Relay; 4♦=Relay; 4M=P/C; 4NT= RKCB M                                                                        |                                                                                     |                                                  |
| 4♣      | ×           | 7                 |             | PRE, depends on VUL/POS                             | 4♦=pick a M; 4M=NAT NF, 4NT= RKCB                                                                                |                                                                                     |                                                  |
| 4♦      |             | 7                 |             | PRE, depends on VUL/POS                             | 4M=NAT NF, 4NT= RKCB                                                                                             |                                                                                     |                                                  |
| 4♥      |             | 7                 |             | PRE, depends on VUL/POS                             | 4NT= RKCB; new suit=ask for CB in next suit                                                                      | HIGH LEVEL BIDDING                                                                  |                                                  |
| 4♠      |             | 7                 |             | PRE, depends on VUL/POS                             | 4NT= RKCB; new suit=ask for CB in next suit                                                                      | RKCB 1430                                                                           |                                                  |
| 4NT     | ×           |                   |             | (65)+ minors                                        | 5♥ =RKCB ♣;5♠=RKCB ♦                                                                                             | SPLINTERS                                                                           |                                                  |
| 5m      |             | 7                 |             | PRE, depends on VUL/POS                             | 5♦(after 5♣) = RKCB; 5♥ (after 5♦) = RKCB                                                                        | Cue-bids(1 <sup>st</sup> + 2 <sup>nd</sup> round equally)                           |                                                  |
| 5M      | ×           | 6                 |             | NAT, 2 trump losers                                 |                                                                                                                  | Relay bids                                                                          |                                                  |
| 5NT     | ×           |                   |             | (55)+ minors , 2 losers                             |                                                                                                                  | 5 NT with jump is usually “pick a slam”, rarely GSF                                 |                                                  |